

	Timeline Twist
Linguistic level (CEFR)	From A2-B1
Game objective	Work as a team to position as many cards as possible in chronological order on the timeline, maximising the collective score.
Roles	There are no differentiated roles; all players collaborate with the same objective.
Rules	<ul style="list-style-type: none"> - Each player takes 4 cards and places them in front of themselves with the side without a date visible. - Place 1 card in the centre of the table with the date visible as the starting card of the line - On their turn, the player must: Place 1 or 2 of their cards in the chronological line, or discard 1 card - Card placement: If earlier date - to the left of the line If later date - to the right of the line If identical date - cards overlapped If date between two events - in the corresponding slot - Players can communicate and advise each other during the game. - The game ends when the deck is exhausted.
Number of players	2-6
Recommended age	8+
Time (duration of a game)	About 20 minutes
Scores/how to win	<p>At the end of the game, the score is calculated</p> <ul style="list-style-type: none"> - Each card in the main line: 2 points - Each card in the "interval slots": 1 point - Each card in the discard pile or in front of players (incorrect cards during the game): -1 point <p>The total score determines the team's level of success according to a rating scale.</p>
Objects	36 cards with historical events
Relationships	Cooperative game: all players collaborate to achieve the best possible result as a team.
Player profile	<ul style="list-style-type: none"> - <i>Context</i>: students interested in history and chronology, who appreciate collaboration. - <i>Skills</i>: historical knowledge, ability to estimate time periods, effective group communication. - <i>Lexical themes</i>: historical events, inventions, discoveries, personalities, and their temporal placement. - <i>Socio-cultural context</i>: shared knowledge of global history and relative chronology.
Skills, knowledge	<ul style="list-style-type: none"> - <i>Language</i>: historical vocabulary, dates, temporal prepositions, passive voice, formulation of hypotheses, justification of one's decisions, negotiation - <i>Culture</i>: knowledge of historical events, understanding of the temporal dimension in history. - <i>Soft skills and personal development</i>: teamwork, logical and sequential thinking, deductive reasoning, group decision-making, awareness of one's knowledge, strategic resource management.